NICOLD PITTMAN OLOGUNDUDU

iam@uxbyday.com | uxbyday.com | 312.380.6177 | https://www.linkedin.com/in/nicoldpittman

SKILLS

SOFTWARE: Figma | Sketch | Axure | Adobe Creative Suite | Invision | Jira | Confluence

SKILLS: Prototyping | Wireframing | Usability Testing | IA

EXPERIENCE

Cognitive Space | Houston, TX   APR 2022 – AUG 2022
User Experience Architect
- » Gathered and evaluated user requirements in collaboration with product owners and aerospace engineers
- » Developed a design system to facilitate consistent design
- » Redesigned a web application that uses ML & AI to simulate satellite constellation deployment and asset collection
- » Designed dashboards & data visualizations for complex metrics & GIS information for B2B SaaS customers

Allstate - Contractor | Chicago, IL   MAY 2021 – APR 2022
Product Designer
- » Created journey maps and user flows for internal Systems Engineering development team products
- » Provided development teams with high fidelity wireframes based on internal design system
- » Worked with product owners and developers to obtain user and business requirements
- » Designed features for VSCode and IntelliJ along with standalone products like a feature toggle microsite

Isobar - Contractor | Chicago, IL   OCT 2020 – FEB 2021
User Experience Architect
- » Created wireframes & prototypes to meet user needs & business requirements for health care portal redesign
- » Worked with visual designers, business analysts and copywriters to create a personalized experience for users
- » Worked with user researchers to create tasks and validate solutions
- » Provided detailed annotations of components and pages for development and business analyst story card writing

Bank of America - Contractor | Chicago, IL   MAR 2019 – AUG 2020
User Experience Architect
- » Redesigned security threat reporting system used by the entire bank & analyst triage system.
- » Applied user-centered design best practices to create prototypes for usability tests to validate solutions.
- » Worked with the product owner, business analysts and developers to deliver an improved experience.
- » Facilitated user research remotely to identify users pain points and validate solutions.
- » Created interactive components for Axure widget library for new style guide.

Navistar - Contractor | Lisle, IL   SEPT 2017 – MAR 2019
User Experience Architect
- » Designed IOT applications for connected vehicle software used by commercial vehicle drivers & fleet managers.
- » Created wireframes, user flows & prototypes to communicate interaction design to stakeholders & developers.
- » Collaborated with business analysts, developers, and engineers to deliver an improved user interface.
- » Conducted user research in person and remotely to identify users pain points and validate solutions.
- » Redesigned legacy applications to comply with interaction best practices while implementing a new style guide.

American Medical Association - Contractor | Chicago, IL   JUNE 2016 - DEC 2016
Sr User Experience Architect
- » Developed strategies for enterprise level component based design systems.
- » Created content and guidance for interactive style guide / pattern library using atomic design methodology.
- » Designed interactive components that comply with newly developed style guide.
- » Ensured deliverables were cross platform and responsive, accounting for desktop, tablet, and mobile.

CDW | Chicago, IL   AUG 2015 - JUNE 2016
Sr User Experience Architect
- » Worked in an B2B Agile environment to create wireframes and interactive prototypes that meet business requirements.
- » Utilized A/B testing, usertesting.com, and one on one interviews to guide design decisions & create solutions to meet both business and customer needs.
- » Used Axure to build responsive interactive prototypes for usability testing and stakeholder presentations.

Sears | Chicago, IL   APR 2014 - AUG 2015
User Experience Architect
- » Worked with a team of project managers, engineers, developers, and designers to translate complex business requirements into wireframes and prototypes for mobile applications, and websites
- » Created experience maps, flows, competitive analysis documents, and best practice reports to guide design decisions
- » Utilized Axure to build responsive interactive prototypes for usability testing and stakeholder presentations

EDUCATION

Master of Science in Immersive Mediated Environments | Indiana University - Bloomington
Focus: Web/Graphic Design, 2-D Animation, Creative Writing

Bachelor of Arts in Religious Studies | Indiana University - Bloomington
Minor: Sociology